public class Car : IEquatable<Car>

{

 public string Make {get; set;}

 public string Model { get; set; }

 public string Year { get; set; }

 // Implementation of IEquatable<T> interface

 public bool Equals(Car car)

 {

 if (this.Make == car.Make &&

 this.Model == car.Model &&

 this.Year == car.Year)

 {

 return true;

 }

 else

 return false;

 }

}