public class Car : IEquatable<Car>

{

public string Make {get; set;}

public string Model { get; set; }

public string Year { get; set; }

// Implementation of IEquatable<T> interface

public bool Equals(Car car)

{

if (this.Make == car.Make &&

this.Model == car.Model &&

this.Year == car.Year)

{

return true;

}

else

return false;

}

}